Building the Analysis Model 2

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Derived from Roger S. Pressman, Software Engineering: A Practitioner's Approach, 6th Edition, McGraw-Hill, 2005

Data Flow Diagram (DFD)

Represents how data objects are transformed as they move through the system

Input-Process-Output (I-P-O) view of software

om Roger S. Pressman, Software Engineering: A Practitioner's Approach, 6th Edition, McGraw-Hill, 2005

















Guideline for DFD

- all icons must be labeled with meaningful names
- the DFD evolves through a number of levels of detail
- always begin with a context level diagram (also called level 0)
- always show external entities at level 0

Derived from Roger S. Pressman, Software Engineering: A Practitioner's Approach, 6th Edition, McGraw-Hill, 2005

- always label data flow arrows
- do not represent procedural logic



- review the data model to isolate data objects and use a grammatical parse to determine "operations"
- determine external entities (producers and consumers of data)
- create a level 0 DFD



Constructing DFD-2

- write a narrative describing the transform
- parse to determine next level transforms
- "balance" the flow to maintain data flow continuity

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- develop a level 1 DFD
- use a 1:5 (approx.) expansion ratio





DFD Notes:

- each bubble is refined until it does just one thing
- the expansion ratio decreases as the number of levels increase
- most systems require between 3 and 7 levels for an adequate flow model
- a single data flow item (arrow) may be expanded as levels increase (data dictionary provides information)

Roger S. Pressman, Software Engineering: A Practitioner's Approach, 6th Edition, McGrav







Control Flow Diagram

- Represents "events" and the processes that manage events
- An "event" is a Boolean condition that can be ascertained by:
 - · listing all sensors that are "read" by the software.
 - listing all interrupt conditions.
 - · listing all "switches" that are actuated by an operator.
 - listing all data conditions.
 - recalling the noun/verb parse that was applied to the processing narrative, review all "control items" as possible CSPEC inputs/outputs.

ved from Roger S. Pressman, Software Engineering: A Practitioner's Approach, 6th Edition, McGraw-Hill, 2005

The Control Model

- the control flow diagram is "superimposed" on the DFD and shows events that control the processes noted in the DFD
- control flows—events and control items—are noted by dash arrows
- □ a vertical bar implies an input to or output from a control spec (CSPEC) a separate specification that describes how control is handled
- a dashed arrow entering a vertical bar is an input to the CSPEC
- $\hfill\square$ a dashed arrow leaving a process implies a data condition
- $\hfill\square$ a dashed arrow entering a process implies a control input read directly by the process
- control flows do not physically activate / deactivate the processes—this is done via the CSPEC Derive Inne Rege 1. Pressing. Software Engineering: A Practitioner's Agomach. 6th Editon. McGraw-Hill. 2005





Control Specification (CSPEC) The CSPEC can be: state diagram sequential spec) state transition tables activation tables

Guidelines for Building a CSPEC

- · list all sensors that are "read" by the software
- · list all interrupt conditions
- · list all "switches" that are actuated by the operator
- · list all data conditions
- recalling the noun-verb parse that was applied to the software statement of scope, review all "control items" as possible CSPEC input/outputs
- describe the behavior of a system by identifying its states; identify how each state is reach and defines the transitions between states
- focus on possible omissions ... a very common error in specifying control, e.g., ask: "Is there any other way I can get to this state of exit from it?"
 Derived from Roger S. Pressman, Software Engineering. A Practitower's Approach, 0° Editor, McGraw-Hill, 2005